

How to play



Playing formats:

1) One pack of cards per four students

Two teams of two people play each other.

To start the game, shuffle and deal all the cards face down. Each team holds their cards so that they can see the top card only.

One team starts the game by reading out a category from the top card (e.g. Protein, value 15g). The other team then read out the same category from the card on the top of their pack. The team with the higher value wins, and that team collects both of the top cards, and moves them to the bottom of their pile.

It is then their turn to choose a category from the next card.

If the two cards share the top value, or data is not available for that particular subject, then the cards are placed in the middle and the same team choose again from the next card.

The next winner of a hand takes the cards in the middle as well.

The team with all the cards, or the most cards at the end of the time period for the game, is the winner.

2) One pack of cards per six students

Form students into groups of six and ask each group to play the game amongst themselves using one pack of cards.

To start the game, one player shuffle the cards and then deals them all face down. Each player holds their cards so that they can see the top card only.

The player to the dealer's left starts by reading out a category from the top card (e.g. Protein, value 15g).

The other players then read out the same category from their cards. The one with the highest value wins, and that player collects all the top cards, including their own, and moves them to the bottom of their pile.

It is then their turn to choose a category from the next card on the top of their pack.

If two or more cards share the top value, or data is not available for that particular subject, then all the cards are placed in the middle and the same player chooses again from the next card.

The next winner of a hand takes the cards in the middle as well.

The person with all the cards or the most cards at the end of the time period for the game, is the winner.

See the Animal Aid website: www.animalaid.co.uk/education for card sort activities.